Worship Vocalist

The worship vocalist's primary function is to provide vocal harmony with the worship leader and other worship vocalists. You should also have good stage presence and be able to model worship for the congregation by maintaining an attitude of worship while singing with the team. Our focus is on God, not on performing.

Skill Set:

Be able to sing on pitch. Be able to hear and sing a harmony. Be able to reproduce a harmony part for a given song consistently (singing the same part for a song each time that song is sung). Be able to control vocal elements such as volume and vibrato in order to blend with the worship leader and other vocalists.

Acoustic Guitar

To provide rhythmic support as needed by the worship leader. Equipment Required:

Must own your own guitar with built-in electronic pickup system and an electronic tuner with bypass. Instrument should be able to hold tune and be in good repair.

Skill Set:

Have a good knowledge of open chords and barre chords. Should have good working knowledge of the guitar neck.

Be able to play different strumming patterns as called for by the given song.

Be able to control dynamics while maintaining consistent tempo. Must be able to play with a click track (metronome) and hold tempo.

Be able to transpose chords and use a capo.

Should be comfortable learning parts by ear.

Ability to arpeggiate chords and flatpick is very desirable.

Electric Guitars

To provide rhythmic support and sonic textures as needed by the worship leader. To play specific parts (lead lines) for songs as needed. Must own your own guitar and equipment and be able to reproduce tones consistent with modern contemporary music. (This can be done inexpensively with modern modeling amps. A big pedal board is not required!) Must own an electronic tuner with bypass. Instrument should be able to hold tune and be in good repair.

Skill Set:

Have a good knowledge of major and minor chords and basic scales. Power chords are essential!

Be able to play competently in the upper registers of the neck (above the 5th fret).

Be able to control dynamics while maintaining consistent tempo. Must be able to play with a click track (metronome) and hold tempo.

Be comfortable learning parts by ear.

Should be able to arpeggiate chords.

Bass Guitars

To provide bass content and rhythmic support as needed by the worship leader. To play specific parts for songs as needed.

Equipment Required:

Must own your own instrument. It should be able to hold tune and be in good repair.

Skill Set:

Have a good knowledge of the neck, i.e. know the notes in the first five frets of the neck on all strings, preferably without looking.

A knowledge of basic scales would be useful.

Should understand basic rhythmic divisions; quarter notes, eighth notes, triplets, etc.

Should be comfortable learning parts by ear.

Be able to control dynamics while maintaining consistent tempo. Must be able to play with a click track (metronome) and hold tempo. Drummers To provide solid rhythmic foundation for the worship team. Equipment Required Must own your own sticks/mallets/brushes.

Skill Set

Must be able to hold steady time against a click track. Be able to play a variety of basic guarter note and eighth note rock drum

patterns. Others; 2 beat country, 6/8 time signature beats, etc.

Should be comfortable learning parts by ear.

Be able to control dynamics while maintaining consistent tempo. Must be able to play with a click track (metronome) and hold tempo.

Keyboardists

To provide sonic textures and keyboard parts for the worship team.

Skill Set

Must be able to hold steady time against a click track.

Be able to read simple chord charts.

Be able to play in a variety of musical styles: contemporary stylings, rock, etc.

Be able to play piano, Rhodes, organ, and pad sounds appropriately. Should know chord inversions and be able to find different chord voicings.

Should have familiarity with general modern keyboard architecture, i.e. how to recall patches, find different sounds, use a modulation wheel, etc.

Should be comfortable learning parts by ear.